How to Design and Install In-Car Entertainment Systems (Performance How-To)

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Years ago, enthusiasts had limited in-car entertainment system options. One could install a high-performance head unit, amp, speakers, and upgrade a few other components, and that was about it. Today, in-car entertainment system options are virtually limitless, and they are one of the most popular upgrades. In fact, upgrading or replacing a stock stereo system is just the tip of the in-car entertainment iceberg. Enthusiasts can install a complete entertainment system, including navigation, audio and video, MP3 player (iPod), HD radio, satellite radio, and more. Video monitors for DVD and game systems can be incorporated in the dash, head rest, or anywhere else. When you consider GPS navigation and hands-free Bluetooth® cell phone systems, the options are only limited by a person's creativity and budget.
How to Design and Install Car Entertainment Systems presents the entire spectrum of audio/video, navigation, communication, and entertainment technology, and explains how you can create a complete custom system or an integrated stock/aftermarket system. It explains how to plan, select, integrate, and install popular systems under a specific budget for a certain level of performance. This includes design and installation considerations for audio and video, GPS navigation, video game systems (PS3, X-Box 360, and more), iPod integration with head units, satellite radio, digital audio broadcasting, car security, and even computers (carputers). It features how-to installations, thorough explanations of professional-only builds, descriptions of hook-ups, mechanical upgrades such as charging systems, and a comprehensive resource guide.

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